

M.D. UNIVERSITY, ROHTAK

SCHEME OF STUDIES AND EXAMINATION

B.TECH. (Minor in Computer Science and Engineering)

Scheme effective from 2022-23



### COURSE CODE AND DEFINITIONS

Course Code	Definitions
L	Lecture
P	Practical
LC	Laboratory Courses
PCC	Program Compulsory Course.
PEC	Program Elective Course
OE	Open Elective

**NOTE:** The minor has to be a subject offered by a department other than the department that offers the major of the student or it can be a different major offered by the same department. For example, a student with the declared major in Mechanical Engineering may opt to do a minor in CSE; in which case, the student shall receive the degree B.Tech, Mechanical Engineering with a minor in CSE. A student can do Majors in chosen filed as per the career goal, and a minor may be chosen to enhance the major thus adding the diversity, breadth and enhanced skills in the field.

**Advantages of Minor in Engineering:**

The minors mentioned above are having lots of advantages and a few are listed below:

- To apply the inter-disciplinary knowledge gained through a Major (Stream) + Minor.
- To enable students to pursue allied academic interest in contemporary areas.
- To provide an academic mechanism for fulfilling multidisciplinary demands of industries.
- To provide effective yet flexible options for students to achieve basic to intermediate level competence in the Minor area.
- Provides an opportunity to students to become entrepreneurs and leaders by taking business/management minor.

- **Combination in the diverse fields of engineering e.g., Electronics (Major)+CSE(Minor) combination increases placement prospects in chip designing companies.**
- **Provides an opportunity to Applicants to pursue higher studies in an inter-disciplinary field of study.**
- **Provides opportunity to the Applicants to pursue interdisciplinary research.**
- **To increase the overall scope of the undergraduate degrees.**

**MAHARSHI DAYANAND UNIVERSITY, ROHTAK**

**SCHEME OF STUDIES & EXAMINATIONS  
B.TECH (Minor in Computer Science and Engineering)  
w.e.f. 2022-2023**

S. No.	Semester	Course Code	Course Title	Teaching Schedule			Internal Assessment	Examination Marks		Total	Credit	Duration of Exam
				L	T	P		Theory	Practical			
1	3 <sup>rd</sup> Sem	PCC-CSE-203G	Data Structures and Algorithms	3	0	0	25	75	-	100	3	3
2	3 <sup>rd</sup> Sem	LC-CSE-213G	Data Structures and Algorithms Lab using C	0	0	1	25	-	25	50	0.5	3
3	4 <sup>th</sup> Sem	PCC-CSE-208G	Object Oriented Programming	3	0	0	25	75	-	100	3	3
4.	4 <sup>th</sup> Sem	LC-CSE-214G	Object Oriented Programming Lab using C++	0	0	1	25	-	25	50	0.5	3
5.	5 <sup>th</sup> Sem	PCC-CSE-207G	Python Programming	3	0	0	25	75	-	100	3	3
6,	5 <sup>th</sup> Sem	LC-CSE-215G	Python Programming Lab	0	0	1	25	-	25	50	0.5	3
7	6 <sup>th</sup> Sem	PCC-CSE-201G	Database Management System	3	0	0	25	75	-	100	3	3
8	6 <sup>th</sup> Sem	LC-CSE-209G	Database Management System Lab	0	0	1	25	-	25	50	0.5	3
9	7 <sup>th</sup> Sem	PCC-CSE-303G	Computer Networks	3	0	0	25	75		100	3	3
10	7 <sup>th</sup> Sem	PCC-CSE-402G	Machine Learning	3	0	0	25	75		100	3	3
Total										800	20	

## Data Structure & Algorithms

Coursecode	PCC-CSE-203G				
Category	Professional Core Course				
Course title	Data Structure & Algorithms				
Scheme and Credits	L	T	P	Credits	Semester 3
	3	0	-	3	
Branches (B. Tech.)	Computer Science and Engineering (Minor)				
Class work	25 Marks				
Exam	75 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

**Note:** Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 mark each from all units and remaining eight questions of 15 mark each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

### Objectives of the course:

1. To impart the basic concepts of data structures and algorithms.
2. To understand concepts about searching and sorting techniques.
3. To understand basic concepts about stacks, queues, lists, trees and graphs.
4. To enable them to write algorithms for solving problems with the help of fundamental data structures.

### Unit 1:

**Introduction:** Basic Terminologies: Concept of Data Structure, Choice of right Data Structure, Algorithms, how to design and develop algorithm, Complexity of algorithm. Operations: insertion, deletion, traversal etc.; Analysis of an Algorithm, **Searching:** Linear Search and Binary Search Techniques and their complexity analysis.

### Unit 2:

**Stacks and Queues:** Stack and its operations: Algorithms and their complexity analysis, Applications of Stacks: Expression Conversion and evaluation - corresponding algorithms and complexity analysis. queue, Types of Queue: Simple Queue, Circular Queue, Priority Queue; Operation on each type of Queues: Algorithms and their analysis.

### Unit 3:

**Linked Lists:** Singly linked lists: Representation in memory, Algorithms of several operations: Traversing, Searching, Insertion into, Deletion from linked list; Linked representation of Stack and Queue, Header nodes, Doubly linked list: operations on it and algorithmic analysis; Circular Linked Lists: all operations their algorithms and the complexity analysis.

**Trees:** Basic Tree Terminologies, Different types of Trees: Binary Tree, Threaded Binary Tree, Binary Search Tree, AVL Tree; Tree operations on each of the trees and their algorithms with complexity analysis. Applications of Binary Trees. B Tree, B+ Tree: definitions, algorithms and analysis.

**Unit 4:**

**Sorting and Hashing:** Objective and properties of different sorting algorithms: Selection Sort, Bubble Sort, Insertion Sort, Selection Sort Quick Sort, Merge Sort, Heap Sort; Performance and Comparison among all the methods.

**Graph:** Basic Terminologies and Representations, Graph search and traversal algorithms and complexity analysis. Minimum Spanning Tree: Kruskal's Algorithm, Prim's Algorithm.

**Suggested books:**

"Fundamentals of Data Structures", Illustrated Edition by Ellis Horowitz, Sartaj Sahni, Computer Science Press.

**Suggested reference books:**

Algorithms, Data Structures, and Problem Solving with C++", Illustrated Edition by Mark Allen Weiss, Addison-Wesley Publishing Company

"How to Solve it by Computer", 2nd Impression by R.G. Dromey, Pearson Education.

**Course outcomes**

1. For a given algorithm student will be able to analyze the algorithm to determine the time and computation complexity and justify the correctness.
2. For a given search problem (Linear Search and Binary Search) student will be able to implement it.
3. For a given problem of Stacks, Queues and linked lists student will be able to implement it and analyze the same to determine the time and computation complexity.
4. Student will be able to write an algorithm Selection Sort, Bubble Sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort and compare their performance in terms of Space and Time complexity.
5. Student will be able to implement Graph search and traversal algorithms and determine the time and computation complexity.

## Data Structures and Algorithms Lab Using C

Coursecode	LC-CSE-213G				
Category	Professional Core Course				
Course title	Data Structures and Algorithms Lab Using C				
Scheme and Credits	L	T	P	Credits	Semester-3
	0	0	1	0.5	
Branches (B. Tech.)	Computer Science and Engineering (Minor)				
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Duration of Exam	03 Hours				

Data Structures Lab List of practical exercises, to be implemented in C Language.

1. Write a menu driven program that implements following operations (using separate functions) on a linear array:
  - Insert a new element at a desired well as at a given position
  - Delete an element from a given whose value is given or whose position is given
  - To find the location of a given element
  - To display the elements of the linear array
2. Write a menu driven program that maintains a linear linked list whose elements are stored in an ascending order and implements the following operations (using separate functions):
  - Insert a new element
  - Delete an existing element
  - Search an element
  - Display all the elements
3. Write a program to demonstrate the use of stack (implemented using linear array) in converting arithmetic expression from infix notation to postfix notation.
4. Program to demonstrate the use of stack (implemented using linear linked lists) in evaluating arithmetic expression in postfix notation.
5. Program to demonstrate the implementation of various operations on a linear queue represented using a linear array.
6. Program to demonstrate the implementation of various operations on a circular queue represented using a linear array.
7. Program to demonstrate the implementation of various operations on a queue represented using a linear linked list (linked queue).

8. Program to illustrate the implementation of different operations on a binary search tree.
9. Program to illustrate the traversal of a graph using breadth-first search.
10. Program to illustrate the traversal of a graph using depth-first search.
11. Program to sort an array of integers in ascending order using bubble sort.
12. Program to sort an array of integers in ascending order using selection sort.
13. Program to sort an array of integers in ascending order using insertion sort.
14. Program to sort an array of integers in ascending order using radix sort.
15. Program to sort an array of integers in ascending order using merge sort.
16. Program to sort an array of integers in ascending order using quick sort.
17. Program to sort an array of integers in ascending order using heap sort.
18. Program to sort an array of integers in ascending order using shell sort.
19. Program to demonstrate the use of linear search to search for a given element in an array.
20. Program to demonstrate the use of binary search to search for a given element in a sorted array in ascending order.

## Object Oriented Programming

Coursecode	PCC-CSE-208G				
Category	Professional Core Course				
Course title	Object Oriented Programming				
Scheme and Credits	L	T	P	Credits	Semester-4
	3	0	0	3	
Branches (B. Tech.)	Computer Science and Engineering (Minor)				
Class work	25 Marks				
Exam	75 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

**Note:** Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 marks each from all units and remaining eight questions of 15 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

### Course Objectives

1. To understand how the C++ is a superset of C by incorporating the Object oriented features in C language.
2. To apply the syntax and semantics of C++ Programming language.
3. To learn the designing of C++ classes.
4. To learn how to efficiently use the memory using Pointers and Dynamic Memory Management.
5. To learn how to implement different types of constructors and the use of destructor.
6. To learn how to implement the concept of data abstraction and encapsulation.
7. To learn how to perform different types of overloading i.e. operators and functions.
8. To learn how inheritance helps to reuse the code.
9. To learn how we can implement dynamic binding with polymorphism.
10. To learn the use of exception handling in C++ programs.
11. To learn how to design and use of generic classes with templates.

### Unit -I

**Object-Oriented Programming Concepts:** Introduction, comparison between procedural programming paradigm and object-oriented programming paradigm, basic concepts of object-oriented programming— concepts of an object and a class, interface and implementation of a class,



operations on objects, relationship among objects, abstraction, encapsulation, data hiding, inheritance, overloading, polymorphism, messaging.

**Classes and Objects:** Specifying a class, creating class objects, accessing class members, access specifiers, static members, use of const keyword, friends of a class, empty classes, nested classes, local classes, abstract classes, container classes, bit fields and classes.

## Unit -II

**Inheritance:** Introduction, defining derived classes, forms of inheritance, ambiguity in multiple and multipath inheritance, virtual base class, objects slicing, overriding member functions, object composition and delegation, order of execution of constructors and destructors.

**Pointers and Dynamic Memory Management:** Declaring and initializing pointers, accessing data through pointers, pointer arithmetic, memory allocation (static and dynamic), dynamic memory management using new and delete operators, pointer to an object, this pointer, pointer related problems - dangling/wild pointers, null pointer assignment, memory leak and allocation failures. **Unit -III**

**Constructors and Destructors:** Need for constructors and destructors, copy constructor, dynamic constructors, explicit constructors, destructors, constructors and destructors with static members, initializer lists.

**Operator Overloading and Type Conversion:** Overloading operators, rules for overloading operators, overloading of various operators, type conversion - basic type to class type, class type to basic type, class type to another class type.

**Virtual functions & Polymorphism:** Concept of binding - early binding and late binding, virtual functions, pure virtual functions, abstract classes, virtual destructors.

## Unit -IV

**Exception Handling:** Review of traditional error handling, basics of exception handling, exception handling mechanism, throwing mechanism, catching mechanism, rethrowing an exception, specifying exceptions.

**Templates and Generic Programming:** Template concepts, Function templates, class templates, illustrative examples.

### TEXTBOOKS, AND/OR REFERENCE MATERIAL:

1. Bjarne Stroustrup, "C++ Programming language", 3rd edition, Pearson education Asia (1997)
2. Lafore R. "Object oriented Programming in C++", 4th Ed. Techmedia, New Delhi (2002).
3. Yashwant Kenetkar, "Let us C++", 1st Ed., Oxford University Press (2006)
4. B.A. Forouzan and R.F. Gilberg, Compiler Science, "A structured approach using C++" Cengage Learning, New Delhi.

## **Course Outcomes**

After the completion of the course, the students will

- Understand the concept of Object Oriented Programming through C++.
- Identify importance of object oriented programming and difference between Procedural programming and object oriented programming features.
- be able to make use of objects and classes for developing programs.
- be able to use various object oriented concepts to solve different problems.
- be able to develop the programs/Projects using some advanced features of C++ Programming.

## ObjectOrientedProgrammingLabUsingC++

Coursecode	LC-CSE-214G				
Category	Professional CoreCourse				
Coursetitle	ObjectOriented ProgrammingLabUsingC++				
Schemeand Credits	L	T	P	Credits	Semester4
	0	0	1	0.5	
Branches(B. Tech.)	ComputerScienceandEngineering (Minor)				
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Duration ofExam	03Hours				

### Contents:

- 1.[ClassesandObjects]Writeaprogramthatusesaclasswherethememberfunctionsare defined inside a class.
- 2.[ClassesandObjects]Writeaprogramthatusesaclasswherethememberfunctionsare defined outside a class.
- 3.[Classes andObjects]Writeaprogramtodemonstratetheuseofstaticdatamembers.
- 4.[ClassesandObjects]Writeaprogramtodemonstratetheuseofconstdatamembers.
- 5.[ConstructorsandDestructors]Writeaprogramtodemonstratetheuseofzeroargumentand parameterized constructors.
6. [Constructors andDestructors] Write a program to demonstrate the use of dynamic constructor.
- 7.[ConstructorsandDestructors]Writeaprogramtodemonstratetheuseofexplicitconstructor.
- 8.[InitializerLists]Writea programtodemonstratetheuseof initializerlist.
- 9.[OperatorOverloading]Writeaprogramtodemonstratetheoverloadingofincrementand decrement operators.
- 10.[OperatorOverloading]Writeaprogramtodemonstratetheoverloadingofbinaryarithmetic operators.
11. [Operator Overloading] Write a program to demonstrate the overloading of memory management operators.
12. [Inheritance]Writeaprogramtodemonstratethemultilevelinheritance.
- 13.[Inheritance]Writeaprogramtodemonstratethemultipleinheritance.
14. [Inheritance]Writeaprogramtodemonstratethevirtualderivationof aclass.
15. [Polymorphism]Writeaprogramtodemonstratetheruntimepolymorphism.
16. [ExceptionHandling]Writeaprogramtodemonstratetheexception handling.
- 17.[TemplatesandGenericProgramming]Writeaprogramtodemonstratetheuseoffunction template.
- 18.[TemplatesandGenericProgramming]Writeaprogramtodemonstratetheuseofclass template.

Coursecode	PCC-CSE-207G				
Category	ProfessionalCoreCourse				
Coursetitle	Python Programming				
Schemeand Credits	L	T	P	Credits	Semester5
	3	0	0	3	
Branches(B. Tech.)	ComputerScienceandEngineering (Minor)				
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

**Note:** Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 mark each from all units and remaining eight questions of 15 mark each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

#### Objectives of the course:

- To impart the basic concepts of Python programming.
- To understand syntax of Python language
- To create dynamic applications in Python language.
- To implement object-oriented concepts using Python language

#### Detailed contents:

**Unit 1: Introduction:** Installing Python; basic syntax, interactive shell, editing, saving, and running a script; data types; variables, assignments; numerical types; arithmetic operators and expressions; Loops and selection statements, Control statements String manipulations: subscript operator, indexing, slicing a string; text files: reading/writing text and numbers from/to a file; creating and reading a formatted file

**Unit 2: Lists, dictionary and Design with functions:** Basic list operators, replacing, inserting, removing an element; searching and sorting lists; dictionary literals, adding, and removing keys, accessing and replacing values; traversing dictionaries. Hiding redundancy, complexity; arguments and return values; Program structure and design. Recursive functions.

#### Unit 3: Simple graphics

**and image processing:** Simple graphics, Turtle operations, Manipulating turtle screen, Drawing two-dimensional shapes, examining an object attributes, Taking a random walk, Color and RGB scheme, Image processing: Image manipulation operations, properties of images, image module, copying, blurring and reducing image. Graphical User Interfaces: Terminal based and GUI based programs, Simple GUI-Based Programs, Windows and Window Components, Input and Output with Entry Fields, Defining and Using Instance Variables, Other Useful GUI Resources.

**Unit 4: Object Oriented concepts:** Classes and OOP: classes, objects, attributes and methods; defining classes; design with classes, data modelling; persistent storage of objects, Inheritance, polymorphism, operator overloading; abstract classes; exception handling, try block.

Multithreading:ThreadsandProcesses,Sleeping Threads,Producer,Consumer, and Synchronization, TheReaders andWriters Problem,SharedCell Class,Thread-SafeClass

### **Course outcomes**

- Foragivenconceptualproblemstudentwillabletoanalyzetheproblem andwrite a program in python withbasic concepts.
- ForagivenproblemofStringsandtexts,studentwillabletoanalyzetheproblem andwrite a program inpythonwithbasic concepts involvingstringsandtexts.
- Theknowledgeoflistanddictionarywillenablestudenttoimplementinpythonlanguage andanalyzethesame.
- Studentwillabletowriteaprogramusingfunctionstoimplementthebasicconceptsof object orientedprogramminglanguage

### **Suggested books:**

“Fundamentals of Python: First Programs”KennethLambert, Course Technology, CengageLearning,2012

### **Suggested reference books:**

“IntroductiontoComputerScienceUsingPython:AComputationalProblem-SolvingFocus”,ByCharles Dierbach,JohnWiley &Sons,December2012

Coursecode	LC-CSE-215G				
Category	Professional CoreCourse				
Coursetitle	PythonProgrammingLab				
Schemeand Credits	L	T	P	Credits	Semester-5
	0	0	1	0.5	
Branches(B. Tech.)	ComputerScienceandEngineering (Minor)				
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Duration ofExam	03Hours				

### Objectives

- To write, test, and debug simple Python programs.
- To implement Python programs with conditionals and loops.
- Use functions for structuring Python programs.
- Represent compound data using Python lists, tuples, and dictionaries.
- Read and write data from/to files in Python.

### List of Programs

1. Compute the GCD of two numbers.
2. Find the square root of a number (Newton's method)
3. Exponentiation (power of a number)
4. Find the maximum of a list of numbers
5. Linear search and Binary search
6. Selection sort, Insertion sort
7. Merge sort
8. First n prime numbers
9. Multiply matrices
10. Programs that take command line arguments (word count)
11. Find the most frequent words in a text read from a file
12. Simulate elliptical orbits in Pygame
13. Simulate a bouncing ball using Pygame

### Course Outcome:

- Write, test, and debug simple Python programs.
- Implement Python programs with conditionals and loops

- Develop Python programs step-wise by defining functions and calling them.
- Use Python lists, tuples, dictionaries for representing compound data.
- Read and write data from/to files in Python.

## Database Management System

Coursecode	PCC-CSE-201G				
Category	Professional Core Course				
Course title	Database Management System				
Scheme and Credits	L	T	P	Credits	Semester 6
	3	0		3	
Branches (B. Tech.)	Computer Science and Engineering (Minor)				
Class work	25 Marks				
Exam	75 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

### Objectives of the course

- To understand the different issues involved in the design and implementation of a database system.
- To study the physical and logical database designs, database modeling, relational, hierarchical, and network models
- To understand and use data manipulation language to query, update, and manage a database
- To develop an understanding of essential DBMS concepts such as: database security, integrity, concurrency, distributed database, and intelligent database, Client/Server (Database Server), Data Warehouse using.
- To design and build a simple database system and demonstrate competence with the fundamental tasks involved with modeling, designing, and implementing a DBMS.

**Note:** Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 marks each from all units and remaining eight questions of 15 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

### Unit: 1

**Database system architecture:** Data Abstraction, Data Independence, Data Definition Language (DDL), Data Manipulation Language (DML). **Data models:** Entity-relationship model, network model, relational and object oriented data models, integrity constraints, data manipulation operations.

### Unit: 2

**Relational query languages:** Relational algebra, Tuple and domain relational calculus, SQL3, DDL and DML constructs, Open source and Commercial DBMS- MYSQL, ORACLE, DB2, SQL server.

**Relational database design:** Domain and data dependency, Armstrong's axioms, Normal forms, Dependency preservation, Lossless design.

**Query processing and optimization:** Evaluation of relational algebra expressions, Query equivalence, Join strategies, Query optimization algorithms.



### Unit: 3

**Storage strategies:** Indices, B-trees, hashing,

**Transaction processing:** Concurrency control, ACID property, Serializability of scheduling, Locking and timestamp based schedulers, Multi-version and optimistic Concurrency Control schemes, Database recovery.

### Unit: 4

**Database Security:** Authentication, Authorization and access control, DAC, MAC and RBAC models, Intrusion detection, SQL injection.

**Advanced topics:** Object oriented and object relational databases, Logical databases, Web databases, Distributed databases, Data warehousing and data mining.

#### Suggested books:

“Database System Concepts”, 6th Edition by Abraham Silberschatz, Henry F. Korth, S. Sudarshan, McGraw-Hill.

#### Suggested reference books

“Principles of Database and Knowledge-Based Systems”, Vol 1 by J. D. Ullman, Computer Science Press.

“Fundamentals of Database Systems”, 5th Edition by R. Elmasri and S. Navathe, Pearson Education

“Foundations of Databases”, Reprint by Serge Abiteboul, Richard Hull, Victor Vianu, Addison-Wesley

#### Course Outcomes

- For a given query writer relational algebra expressions for that query and optimize the developed expressions
- For a given specification of the requirement, design the database using ER method and normalization.
- For a given specification, construct the SQL queries for Open source and Commercial
- DBMS-MYSQL, ORACLE, and DB2.
- For a given query optimize its execution using Query optimization algorithms
- For a given transaction-processing system, determine the transaction atomicity, consistency, isolation, and durability.
- Implement the isolation property, including locking, timestamping based on concurrency control and Serializability of scheduling.

## Database Management System Lab

Coursecode	LC-CSE-209G				
Category	Professional Core Course				
Course title	Database Management System Lab				
Scheme and Credits	L	T	P	Credits	Semester 6
	0	0	1	0.5	
Branches (B. Tech.)	Computer Science and Engineering (Minor)				
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Duration of Exam	03 Hours				

### Course Objectives:

- Keep abreast of current developments to continue their own professional development
- To engage themselves in lifelong learning of Database management system theories and technologies this enables them to pursue higher studies.
- To interact professionally with colleagues or clients located abroad and the ability to overcome challenges that arise from geographic distance, cultural differences, and multiple languages in the context of computing.
- Develop team spirit, effective work habits, and professional attitude in written and oral forms, towards the development of database applications.

### Contents:

- i. Creation of a database and writing SQL queries to retrieve information from the database.
- ii. Performing Insertion, Deletion, Modifying, Altering, Updating and Viewing records based on conditions.
- iii. Creation of Views, Synonyms, Sequence, Indexes, Save point.
- iv. Creating an employee database to set various constraints.
- v. Creating relationship between the databases.
- vi. Study of PL/SQL block.
- vii. Write a PL/SQL block to satisfy some conditions by accepting input from the user.
- viii. Write a PL/SQL block that handles all types of exceptions.
- ix. Creation of Procedures.
- x. Creation of database triggers and functions
- xi. Mini project (Application Development using Oracle/ MySQL)
  - a) Inventory Control System
  - b) Material Requirement Processing.
  - c) Hospital Management System.
  - d) Railway Reservation System.
  - e) Personal Information System.
  - f) Web Based User Identification System.
  - g) Time Table Management System.
  - h) Hotel Management

## COMPUTER NETWORKS

Coursecode	PCC-CSE-303G				
Category	ProfessionalCoreCourse				
Coursetitle	Computer Networks				
Schemeand Credits	L	T	P	Credits	Semester7
	3	0	0	3	
Branches(B. Tech.)	ComputerScienceandEngineering (Minor)				
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

### Course Objectives:

- To develop an understanding of modern network architectures from a design and performance perspective.
- To introduce the student to the major concepts involved in wide-area networks (WANs), local area networks (LANs) and Wireless LANs (WLANs).
- To provide an opportunity to do Network programming
- To provide a WLAN measurement idea.

**Note:** Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 marks each from all units and remaining eight questions of 15 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

### Unit: 1

**Introduction:** Data communication, Components, Computer networks and its historical development, distributed processing, Internet

**Network Models:** OSI model and TCP/IP Model

**Physical Layer** – physical layer functions, Data Representation, Simplex, Half Duplex and Full Duplex Transmission, Modulation and Multiplexing, Packet and circuit switching, Transmission media, Topologies, connectionless and connection-oriented services.

**Data Link Layer:** Data link layer functions and services, MAC Addressing, Framing, Stop and Wait, Go back – NARQ, Selective Repeat ARQ, Sliding Window Protocol.

### Unit: 2

**Medium Access Control:** MAC layer functions, Random access, Controlled Access and channelization protocols.

**Network Layer:** Network layer functions and services, Logical addressing, IPv4 classful and classless addressing, subnetting, NAT, IPv4, ICMPv4, ARP, RARP and BOOTP, IPv6, IPv6 addressing, DHCP.

**Network Devices:** Repeater, hub, switch, router and gateway.

### Unit: 3

**Routing Algorithms:** introduction to routing, Shortest Path Algorithm, Flooding, Hierarchical Routing, Link State and Distance Vector Routing

**Transport Layer:** Transport layer functions and services, Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), TCP connection management

**Application Layer:** Application layer functions and services, Domain Name Space (DNS), EMAIL, File Transfer Protocol (FTP), HTTP, SNMP

### Unit: 4

Congestion Control, Quality of Service, QoS Improving techniques.

**LAN:** Ethernet, Token Bus, Token Ring, MAN Architecture - DQDB, WAN Architectures - Frame Relay, ATM, SONET/SDH

**Network Security:** Firewalls, security goals, types of attack, Introduction to cryptography, Types of ciphers: symmetric and asymmetric key ciphers.

#### Suggested books:

1. Data Communication and Networking, 4th Edition, Behrouz A. Forouzan, McGraw-Hill.
2. Data and Computer Communication, 8th Edition, William Stallings, Pearson Prentice Hall India.

#### Suggested reference books:

1. Computer Networks, 8th Edition, Andrew S. Tanenbaum, Pearson New International Edition.
2. Internetworking with TCP/IP, Volume 1, 6th Edition Douglas Comer, Prentice Hall of India.
3. TCP/IP Illustrated, Volume 1, W. Richard Stevens, Addison-Wesley, United States of America.

#### Course Outcomes:

- Explain the functions of the different layers of the OSI Protocol.
- Draw the functional block diagram of wide-area networks (WANs), local area networks (LANs) and Wireless LANs (WLANs) and describe the function of each.
- Identify and connect various connecting components of a computer network.
- Configure DNS, DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Bluetooth, Firewalls using open source available software and tools.

## MACHINE LEARNING

Coursecode	PCC-CSE-402G				
Category	Professional Core Course				
Coursetitle	Machine Learning				
Scheme and Credits	L	T	P	Credits	Semester-7
	3	0	-	3	
Branches(B. Tech.)	ComputerScienceandEngineering (Minor)				
Class work	25 Marks				
Exam	75 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

### Objectives of the course

1. To learn the basic concept of machine learning and types of machine learning.
2. To design and analyze various machine learning algorithms and techniques with a modern outlook focusing on recent advances.
3. Explore supervised and unsupervised learning paradigms of machine learning.

**Note:** Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 marks each from all units and remaining eight questions of 15 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

### Unit-1Introduction

Machine Learning: Definition, History, Need, Features, Block diagrammatic representation of learning machines, Classification of Machine Learning: Supervised learning, Unsupervised learning, Reinforcement Learning, Machine Learning life cycle, Applications of Machine Learning.

### Unit-2Dimensionality Reduction

Dimensionality reduction: Definition, Row vector and Column vector, how to represent a dataset, how to represent a dataset as a Matrix, Data preprocessing in Machine Learning: Feature Normalization, Mean of a data matrix, Column Standardization, Co-variance of a Data Matrix, Principal Component Analysis for Dimensionality reduction.

### **Unit-3 Supervised Learning**

Supervised Learning: Definition, how it works. Types of Supervised learning algorithms k- Nearest Neighbours, Naïve Bayes, Decision Trees, Naive Bayes, Linear Regression, Logistic Regression, Support Vector Machines.

### **Unit-4 Unsupervised Learning**

Unsupervised Learning: Clustering: K-means. Ensemble Methods: Boosting, Bagging, Random Forests.

**Evaluation:** Performance measurement of models in terms of accuracy, confusion matrix, precision & recall, F1-score, receiver Operating Characteristic Curve (ROC) curve and AUC, Median absolute deviation (MAD), Distribution of errors

### **Suggested books**

1. E. Alpaydin, Introduction to
2. Machine Learning, Prentice Hall of India, 2006.
2. T Hastie, R Tibshirani and J Friedman, The Elements of Statistical Learning Data Mining, Inference, and Prediction, 2nd Edition, Springer, 2009.
3. C. M. Bishop, Pattern Recognition and Machine Learning, Springer, 2010.

### **Suggested reference books**

1. R. O. Duda, P. E. Hart, and D.G. Stork, Pattern Classification, John Wiley and Sons, 2012.
2. Simon O. Haykin, Neural Networks and Learning Machines, Pearson Education, 2016

### **Course Outcomes**

- Understand fundamental issues and challenges of supervised and unsupervised learning techniques.
- Extract features that can be used for a particular machine learning approach
- To compare and contrast pros and cons of various machine learning techniques and to get an insight of when to apply a particular machine learning approach.
- To mathematically analyse various machine learning approaches and paradigms.